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The Hydrodynamics of Plesiosaurs

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Plesiosaurs

Plesiosaurs are extinct **marine reptiles** that existed at the same time as the dinosaurs, during the **Mesozoic era** around 200 to 65 million years ago.

They are **unique** in the known natural world as they used **four flippers for propulsion**, although there has been much debate regarding their function.

It's all about vortices

A vortex is just a region of rotating fluid. Flapping wings create alternating vortices, which produces thrust. A second wing behind the first interacts with this unsteady wake, and its performance (thrust or efficiency) is modified.



Kinematics

All plesiosaurs would have used their flippers in a motion that is primarily **up-and-down** (dorso-ventral) rather than forward-back.





Flipper Geometry

The plesiosaur **flippers** are modified limbs **specialised for aquatic locomotion.** As only the bones remain as fossils, the **soft tissue** such as the muscles and skin must be **reconstructed** to obtain the shape.



This was done by **comparing** the flippers of the plesiosaur to **extant animals** that swim using flippers such as **turtles, sea-lions, and penguins.**

The Robotic Plesiosaur

This motion is similar to the stroke of a turtle, penguin or sea lion, and can be modelled as **simple harmonic motion**.



$$\begin{split} h(t)_{f} &= A \sin(\omega t); \qquad \theta(t)_{f} = \theta_{max} \sin\left(\omega t + \frac{\pi}{2}\right); \\ h(t)_{h} &= A \sin(\omega t + \varphi); \qquad \theta(t)_{h} = \theta_{max} \sin\left(\omega t + \frac{\pi}{2} + \varphi\right); \\ \text{Where:} \quad C = Chord \ Length \\ S = Spacing \ between \ wings \\ A = Flapping \ Amplitude \\ \theta_{max} = Maximum \ pitch \ angle \\ \omega = Angular \ frequency \\ \varphi = Phase \ between \ wings \end{split}$$

Flippers were **3D printed** in ABS with dye injection ports, they are around 1.2 scale.





A 'robotic plesiosaur' that provides two axes of motion to each flipper (pitch and heave) was built on top of the flume tank on level 1 of this building.

Results

Data from simulations show that the **thrust** of the hind flippers can be up to **twice as much as a single flipper**. This performance augmentation depends on the **phase** and **spacing** between the flippers.



Flow visualisation reveals that the hind flipper has **high performance** (high thrust and efficiency) when it **weaves in between the vortices** that are shed from the fore flipper, but **low performance** when it **intercepts these vortices**.





The experimental data at a spacing of three chord lengths show thrust **increases of 40%**, which is understandably lower than the simulations due to 3D and higher Reynolds number effects. Comparable **increases in efficiency** are also observed.



 High performance: hind flipper weaves between vortices
 Low performance: hind flipper intercepts vortices

 To summarise, the four-flipper system of plesiosaurs enabled them to generate substantially higher thrust and efficiency, giving them a crucial evolutionary advantage. Not only does this research provide the first

quantitative data on the hydrodynamics of plesiosaurs, but it also advances our knowledge of the **fundamental mechanisms** of foil/wake interactions, whilst aiding the design and development of **underwater vehicles** and **energy extraction systems** that use tandem flapping flippers.

